# Constrained optimization

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# Why should I bother to learn this stuff ?

- Most real problems have constraints that you have to deal with.
- This course give a snapshot of the tools available to you.
- ullet  $\Longrightarrow$  useful for
  - having an idea of what can be done when you have constraints

### Constrained optimization problem

- In the previous courses we have developped algorithms for unconstrained optimization problem.
- We now want to sketch some methods to deal with the constrained problem

$$egin{array}{lll} & {\sf Min} & f(x) \ {\sf s.t.} & {\sf x} \in X \end{array}$$

• We are going to discuss multiple type of constraint set X:

- X is a ball :  $\{x \mid ||x x_0||_2 \le r\}$
- X is a box :  $\{x \mid \underline{x_i} \le x_i \le \overline{x_i} \mid \forall i \in [n]\}$
- X is a polyhedron:  $\{x \mid Ax \leq b\}$
- ▶ X is given through explicit constraints  $\{x \mid g(x) = 0, h(x) \le 0\}$

### Contents

### 1 Constructing an admissible trajectory

- Admissible direction
- Projected direction

### From constraints to cost

- Penalization
- Dualization

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# Constructing an admissible trajectoryAdmissible direction

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### Admissible descent direction

- Recall that a descent direction d at point x<sup>(k)</sup> ∈ ℝ<sup>n</sup> is a vector such that ∇f(x<sup>(k)</sup>)<sup>T</sup>d < 0.</li>
- An admissible descent direction at point x<sup>(k)</sup> ∈ X is a descent direction d such that,

$$\exists \varepsilon > 0, \quad \forall t \leq \varepsilon, \qquad x^{(k)} + t d \in X.$$

- In other words, an admissible descent direction, is a direction that locally decrease the objective while staying in the constraint set.
- An admissible descent direction algorithm is naturally defined by:
  - A choice of admissible descent direction d<sup>(k)</sup>
  - A choice of (sufficiently small) step  $t^{(k)}$
  - $x^{(k+1)} = x^{(k)} + t^{(k)}d^{(k)} \in X$
- Warning : this does-not necessarilly converges. We can construct example where the step size get increasingly small because of the constraints.

### A counter example



### Consider

$$\min_{\substack{x \in \mathbb{R}^3 \\ \text{s.t.}}} \quad f(x) := \frac{4}{3} (x_1^2 - x_1 x_2 + x_2^2)^{3/4} - x_3$$

We set  $x^{(0)} = (0, 2^{-3/2}, 0)$ , and  $d^{(k)}$  such that  $d_i^{(k)} = -g_i^{(k)} \mathbb{1}_{x_i^{(k)} > 0}$ , with  $g_i^{(k)} = \nabla f(x^{(k)})$ , and choose  $t^{(k)}$  as the optimal step.

- This is an admissible direction descent with optimal step.
- f is strictly convex.
- $x^{(k)}$  converges toward a non-optimal point.

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We address an optimization problem with convex objective function f and compact polyhedral constraint set X, i.e.

$$\min_{x\in X\subset\mathbb{R}^n} f(x)$$

where

$$X = \{x \in \mathbb{R}^n \mid Ax \leq b, \quad ilde{A}x = ilde{b}\}$$



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$$y^{(k)} \in \underset{y \in X}{\operatorname{arg\,min}} \quad f(x^{(k)}) + \nabla f(x^{(k)}) \cdot (y - x^{(k)}).$$



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- This problem is linear, hence easy to solve.
- By the convexity inequality, the value of the linearized Problem is a lower bound to the true problem.
- As  $y^{(k)} \in X$ ,  $d^{(k)} = y^{(k)} x^{(k)}$  is a *feasable direction*, in the sense that for all  $t \in [0, 1]$ ,  $x^{(k)} + td^{(k)} \in X$ .
- If y<sup>(k)</sup> is obtained through the simplex method it is an extreme point of X, which means that, for t > 1, x<sup>(k)</sup> + td<sup>(k)</sup> ∉ X.
- If  $y^{(k)} = x^{(k)}$  then we have found an optimal solution.
- We also have  $y^{(k)} \in \arg\min_{y \in X} \nabla f(x^{(k)}) \cdot y$ , the lower-bound being obtained easily.

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# Projection on a convex set

Let  $X \subset \mathbb{R}^n$  be a non-empty closed convex set. We call  $P_X : \mathbb{R}^n \to \mathbb{R}^n$  the projection on X the fonction such that

$$P_X(\mathbf{x}) = \argmin_{\mathbf{x}' \in \mathbf{X}} \|\mathbf{x}' - \mathbf{x}\|_2^2$$

We have

• 
$$\bar{x} = P_X(x)$$
 iff  $(x - \bar{x}) \in N_X(\bar{x})$  (i.e.  $\langle x - \bar{x}, x' - \bar{x} \rangle \leq 0$ ,  $\forall x' \in X$ )

• 
$$\langle P_X(y) - P_X(x), y - x \rangle \ge 0$$
 ( $P_X$  is non-decreasing)

• 
$$||P_X(y) - P_X(x)||_2 \le ||y - x||$$
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• Exercise: Prove these results

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# Projected gradient

Consider

$$\begin{array}{ll} \underset{x \in \mathbb{R}^n}{\text{Min}} & f(x) \\ \text{s.t.} & x \in X \end{array}$$

where f is differentiable and X convex.

The projected gradient algorithm generate the following sequence

$$x^{(k+1)} = P_X[x^{(k)} - t^{(k)}g^{(k)}]$$

### Projected gradient

 $\Pi \diamondsuit$ 

#### Theorem

Assume that  $X \neq \emptyset$  is a closed convex set.  $x^{\sharp} \in X$  is a critical point if and only if for one (or all) t > 0,

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#### Theorem

If f is lower bounded on X, and with L-Lipschitz gradient, and X closed convex (non empty) set. Then the projected gradient algorithm with step staying in  $[a, b] \subset ]0, 2/L[$ , then  $||x^{(k+1)} - x^{(k)}|| \to 0$ , and any adherence point of  $\{x^{(k)}\}_{k\in\mathbb{N}}$  is a critical point.

Corollary : if f convex differentiable with L-Lipschitz gradient, X compact convex non empty, the projected gradient algorithm with step 1/L is converging toward the optimal solution.

 $\heartsuit$ 

- Projected gradient is usefull only if the projection is simple, as projecting over a convex set consists in solving a constrained optimization problem.
- Projection is simple for balls and boxes.
- Finding an admissible direction is doable if the constraint set is polyhedral, or more generally conic-representable.

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## Idea of penalization

We consider the constrained optimization problem

$$\begin{array}{ll} (\mathcal{P}) & \underset{x \in \mathbb{R}^n}{\text{Min}} & f(x) \\ & \text{s.t.} & x \in X \end{array}$$

### and the following penalized version

$$(\mathcal{P}_r) \quad \underset{x \in \mathbb{R}^n}{\operatorname{Min}} \quad f(x) + rp(x)$$

Thus, a (constrained) problem is replaced by a sequence of (unconstrained) problems. **&** Exercise: What is happening if  $p = \mathbb{I}_X$  ?

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### Some monotonicity results



# $(\mathcal{P}_r) \quad \underset{x \in \mathbb{R}^n}{\operatorname{Min}} \quad f(x) + r p(x)$

The idea is that, with higher r, the penalization has more impact on the problem.

More precisely, let  $0 < r_1 < r_2$ , and  $x_{r_i}$  be an optimal solution of  $(\mathcal{P}_{r_i})$ . We have:

- $p(x_{r_1}) \ge p(x_{r_2})$
- $f(x_{r_1}) \leq f(x_{r_2})$
- Let Exercise: prove these results.

A first idea for choosing a penalization function p consists in choosing a function p such that:

• 
$$p(x) = 0$$
 for  $x \in X$ 

• 
$$p(x) > 0$$
 for  $x \notin X$ 

intuitively the idea is that p is the fine to pay for not respecting the constraint. Heuristically, it should be increasing with the distance to X.

Outer penalization - theoretical results

#### Assume that

- p is l.s.c on  $\mathbb{R}^n$
- *p* ≥ 0

• 
$$p(x) = 0$$
 iff  $x \in X$ 

Further assume that f is l.s.c and there exists  $r_0 > 0$  such that  $x \mapsto f(x) + r_0 p(x)$  is coercive (i.e.  $\to \infty$  if  $||x|| \to \infty$ ). Then,

- ( ) for  $r > r_0$ ,  $(\mathcal{P}_r)$  admit at least one optimal solution
- 2  $(x_r)_{r \to +\infty}$  is bounded
- **③** any adherence point of  $(x_r)_{r\to+\infty}$  is an optimal solution of  $\mathcal{P}$ .

### Outer penalization - quadratic case

Assume that

$$X = \left\{ x \in \mathbb{R}^n \mid g(x) = 0, \quad h(x) \leq 0 \right\}$$

then the quadratic penalization consists in choosing

$$p: \mathbf{x} \mapsto \|g(\mathbf{x})\|^2 + \|(h(\mathbf{x}))^+\|^2$$

This choice is interesting as (for affinely lower-bounded *f*):

x → f(x) + rp(x) is differentiable if f is differentiable
x<sub>r</sub> → x<sup>#</sup> if r → ∞

However, generally speaking, if the constraints are impactful (e.g. have non-zero optimal multipliers), then

$$x_r \notin X$$

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$$x_{\mathbf{r}} \not\in X$$

Outer penalization -  $L^1$  case

Assume that

$$X = \left\{ x \in \mathbb{R}^n \mid g(x) = 0, \quad h(x) \leq 0 \right\}$$

another natural penalization consists in choosing

 $p: x \mapsto \|g(x)\|_1 + \|(h(x))^+\|_1$ 

The interest of this approach is that, if the problem is convex and the constraints are qualified at optimality, then, for r large enough, an optimal solution to the penalized problem  $(\mathcal{P}_r)$  is an optimal solution to the original problem  $(\mathcal{P})$ . Thus we speak of exact penalization.

Unfortunately this come to the price of non-differentiability.

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# Another approach consists in choosing a penalization function p that takes value $+\infty$ outside of X.

The idea here is to add a potential that repulse the optimal solution from the boundary.

This is typically done in a way to keep  $f + \frac{1}{s}p$  smooth, and if possible convex.

Note that, for the inner penalization, we need the coefficient  $\frac{1}{s} \rightarrow 0$ , (hence  $s \rightarrow +\infty$ ) for the penalized problem to converges toward the original one.

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# Duality, here we go again

Recall that to a primal problem

$$\begin{array}{ll} (\mathcal{P}) & \underset{x \in \mathbb{R}^n}{\text{Min}} & f(x) & (1) \\ & \text{s.t.} & g(x) = 0 & (2) \\ & & h(x) \leq 0 & (3) \end{array}$$

we associate the dual problem

$$(\mathcal{D}) \quad \underset{\lambda,\mu\geq 0}{\operatorname{Max}} \quad \underbrace{\underset{x}{\operatorname{Min}} \quad f(x) + \lambda^{\top}g(x) + \mu^{\top}h(x)}_{\Phi(\lambda,\mu)}$$

Exercise: Under which sufficient conditions are these problem equivalent ?

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$$\max_{\lambda,\mu\geq 0}$$
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Exercise: Under which sufficient conditions are these problem equivalent ?

If  $(\mathcal{P})$  is convex differentiable and the constraints are qualified, then for any optimal multiplier  $\overline{\lambda}, \overline{\mu}$  the unconstrained problem

$$\underset{x}{\operatorname{Min}} \qquad f(x) + \overline{\lambda}^{\top}g(x) + \overline{\mu}^{\top}h(x)$$

have the same optimal solution as the original problem ( $\mathcal{P}$ ).

# Projected gradient in the dual

Consider the dual problem

$$(\mathcal{D}) \quad \max_{\lambda,\mu \geq 0} \quad \Phi(\lambda,\mu)$$

Recall that, under technical conditions,

$$abla \Phi(\lambda,\mu) = egin{pmatrix} g(x^{\sharp}(\lambda,\mu))\ h(x^{\sharp}(\lambda,\mu)) \end{pmatrix}$$

where  $x^{\sharp}(\lambda,\mu)$  is an optimal solution of the inner minimization problem for given  $\lambda,\mu$ .

We suggest to solve this problem through projected gradient with fixed step *t*:

$$\lambda^{(k+1)} = \lambda^{(k)} + tg(x^{\sharp}(\lambda^{(k)}, \mu^{(k)}))$$
$$\mu^{(k+1)} = [\mu^{(k)} + th(x^{\sharp}(\lambda^{(k)}, \mu^{(k)}))]^{+}$$

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## Uzawa algorithm

**Data:** Initial primal point  $x^{(0)}$ . Initial dual points  $\lambda^{(0)}$ ,  $\mu^{(0)}$ , unconstrained optimization method, dual step t > 0. while  $||g(x^{(k)})||_2 + ||(h(x^{(k)}))^+||_2 \ge \varepsilon$  do Solve for  $x^{(k+1)}$  $f(x) + \lambda^{(k)\top}g(x) + \mu^{(k)\top}h(x)$ Min Update the multipliers  $\lambda^{(k+1)} = \lambda^{(k)} + tg(x^{(k+1)})$  $\mu^{(k+1)} = [\mu^{(k)} + th(x^{(k+1)})]^+$ 

Algorithm 1: Uzawa algorithm

Convergence requires strong convexity and constraints qualifications.

### Exercise : decomposition by prices

We consider the following energy problem:

- you are an energy producer with N production unit
- you have to satisfy a given demand planning for the next 24h (i.e. the total output at time t should be equal to  $d_t$ )
- the time step is the hour, and each unit have a production cost for each planning given as a convex quadratic function of the planning
- Model this problem as an optimization problem. In which class does it belongs ? How many variables ?
- Apply Uzawa's algorithm to this problem. Why could this be an interesting idea ?
- Give an economic interpretation to this method.
- What would happen if each unit had production constraints ?

### What you have to know

- There is three main ways of dealing with constraints:
  - choosing an admissible direction
  - projection of the next iterate
  - penalizing the constraints

### What you really should know

- admissible direction methods are mainly usefull for polyhedral constraint set
- projection is usefull only if the admissible set is simple (ball or bound constraints)
- penalization can be inner or outer, differentiable or not.

### What you have to be able to do

• Implement a penalization approach.

### What you should be able to do

• Implement Uzawa's algorithm.